



Pepe Valencia

Visualization Supervisor

Professional Experience

- *Visualization Supervisor, Oct 2009 - present* **BARABOOM! Studios LLC**
- *Director of Photography, Jul 2007- Sep 2009, Imagi Animation Studios.*
- *Animation Supervisor, November 1996- June 2007, Sony Imageworks.*
- *Technical Director, February 1996 - November 1996, Cinesite.*

Professional Experience

- **Visualization Supervisor, BARABOOM! Studios LLC Sep 2009 - Present**
 - Previsualization Supervisor "ETERNAUTA: Netflix (2023)
 - Postvisualization Supervisor "RIPLEY" Showtime (2022)
 - Previsualization Supervisor "THE FLINTSTONES" Warner Brothers (2022)
 - Previsualization Supervisor "SEAWORLD HYPERSPHERE 360" Mousetrappe (2022)
 - Postvisualization Supervisor "BORDERLANDS" Lionsgate (2021)
 - Previsualization Supervisor "SPACE KENNEDY CENTER" Mousetrappe (2021)
 - Previsualization Supervisor "REBELDE" Netflix (2021)
 - Previsualization Supervisor "MSG SPHERE" Madison Square Garden (2020)
 - Previsualization Supervisor "THINGS I HEARD & SEEN" Netflix (2020)
 - Previsualization Supervisor "30 COINS" HBO (2020)
 - Previsualization Supervisor "KLAUS" Netflix (2019)
 - Postvisualization Supervisor "TOGO" Disney (2019)
 - Postvisualization Supervisor "THE NUTCRACKER & FOURTH REALMS" Disney (2018)
 - Previs/Postvisualization Supervisor "JURASSIC WORLD: BLUE" Felix&Paul (2018)
 - Character Supervisor "PIGGY" Google/ATAP (2017)
 - Previsualization Supervisor "A MONSTER CALLS" Director J.A. Bayona (2016)
 - Postvisualization Services for FOX "INDEPENDENCE DAY: RESURGENCE" Fox (2016)

- Previsualization Supervisor *"MIYUBI"* Felix&Paul (2016)
 - Character Supervisor *"PEARL"* Google/ATAP (2016)
 - Previsualization Supervisor *"A PERFECT DAY"* (2015)
 - Previsualization Supervisor, ReelFX *"BOOK of LIFE"* ReelFX (2014)
 - Previsualization Supervisor, Fox *"COSMOS: A SPACETIME ODYSSEY"* Fox (2014)
 - Character Supervisor *"WINDY DAY"*, *"BOGGY NIGHT"* Google/ATAP (2014)
 - Previsualization Supervisor *"TURKEYS"* ReelFX (2013)
 - Previsualization/Layout Services for Marza Animation *"CAPTAIN HARLOCK"* (2013)
 - Previsualization Supervisor *"THE IMPOSSIBLE"* Director J.A. Bayona (2012)
 - Head of Layout/Previsualization *"HOP"* Director Tim Hill (2011)
 - Layout *"FUR OF FLYING"*, *"RABID RIDER"* Director Matthew O'Callaghan (2010)
 - Previsualization Supervisor *"THE LAST CIRCUS"* Director Alex de la Iglesia. (2010)
 - Previsualization Supervisor, Animation Lab, *"P.L.A.N.T.S."* (2009)
- **Director of Photography, "ASTRO BOY", IMAGI Animation Studios Sep 2007 - Sep 2009**
 - **Animation Supervisor, Sony Pictures Imageworks · Nov 1996 - Aug 2007 · Culver City, CA**
 - As an **Animation Supervisor**, I worked on "PETER PAN"(2003), "CHARLIE'S ANGELS: FULL THROTTLE"(2003), and "THE AVIATOR"(2005), where I was responsible for supervising the 3D Animation through all the processes of the film project, reporting to the Visual Effects Supervisor or the Director itself.
 - As **Director's Layout**, I worked directly with the Director one on one, some credits are "THE POLAR EXPRESS" (2004) with Robert Zemeckis, "MONSTER HOUSE"(2006) with Gil Kenan, and "SUPERMAN RETURNS"(2006) with Brian Singer.
 - As **Sr. Animator**, I worked in different roles and different films like "STUART LITTLE 1 and 2"(1999,2002), "HOLLOWMAN" (2000), "HARRY POTTER, THE SORCERER'S STONE"(2001), "OPEN SEASON" (2006). " SURF'S UP"(2007) among others
 - As **Technical Director**, "STARSHIP TROOPERS"(1997) "GODZILLA"(1998).
 - As **Animation Supervisor**, I worked on "PETER PAN"(2003), "CHARLIE'S ANGELS: FULL THROTTLE"(2003), and "THE AVIATOR"(2005).
 - **Technical Director, "SPACE JAM" Cinesite· Jan 1996 - Nov 1996 · Hollywood, CA**

Professor Experience

- **Animation Mentor**, Mentor "Story, Storyboard and Layout." Sep 2006 - Jun 2007
- **CalArts, Animation Faculty** Valencia, CA. "CG Character Animation". 2002 - 2007
- **Gnomon, School of VFX, Animation Faculty**, "Character Animation", Sep 2000 - Jun 2001

Awards and honors

Awards

- *Emmy Honors Award, 2017 Outstanding "Pearl"*
- *Best Cinematography "Astro Boy" Best Cinematography Movie Film Awards.*

Honors

- *Fullbright Scholarship, MFA Pratt Institute, 1989*
- *Hogar del Empleado Scholar, 1984*

Publications and Presentations

Publications

- *"Inspired 3D Short Film Production"*, Co-Author. Thomson Course Technology, Textbook 2004.
- *"Previz, from the Director's Concept to the Stage"*, Co-Author. Autodesk, 2003.
- *Articles at Animation Magazine, Computer Graphics World, and Animation World Network.*
-

Presentations

- 2017 FMX 2017: Panelist "Virtual Production – Game Changer in Animation & VFX?"
- 2014 FMX 2014: Panelist: "Virtual Production: Cosmos"
- 2014 Member of the Electronic Theater 2014 Jury. SIGGRAPH 2014.
- 2006 Universidad Politecnica . *"History of Animation"* Castellon.Spain
- 2006 Mundos Digitales. *"Monster House"*. A Coruna. Spain.
- 2006 Action Cut. *"The Art of Animation"*. Kuala Lumpur. Malaysia

- 2005 VRMMP. *"The Art of Animation"*. Torino. Italy.
- 2004 Mundos Digitales. *"The 3D Camera"*. A Coruna. Spain.
- 2004 Universita di Torino. *"3D Short Production"*. Torino Italy.
- 2003 December 3. Maya Master Class *"Camera Direction"*. Seoul
- 2003 Siggraph 2003 San Diego. Maya Master Class. San Diego
- 2003 Virtuality." *Animation in Charlie's Angels and Peter Pan"*. Torino. Italy.
- 2001 Member of the Animated Short Films jury for the 2001 ASIFA Annie Awards.
- 1996 Reina Sofia Art Center Animatron. "Computer and Designer"

Exhibitions

- Reina Sofia Museum of Art. "Cuadro a Cuadro". Art and Technology Group Exhibition. Madrid.
- 92 Reina Sofia Museum of Art."II Biennial of the Moving Image".Group Exhibition. Madrid.
- Siggraph 90 "Hely-Body", exhibited at the CUBICOM GALA. Aug 90.Dallas.

Professional Affiliations

- **VES** (Visual Effects Society) 2004 - present
- **ASIFA** (International Association of Film Animation) 2000 - 2014
- **ASC-ADG-VES** Joint Technology Subcommittee on Previs and Virtual Production. 2009 - present